

Image Gradients

Computational Photography (CSCI 3240U)

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<http://vclab.science.ontariotechu.ca>

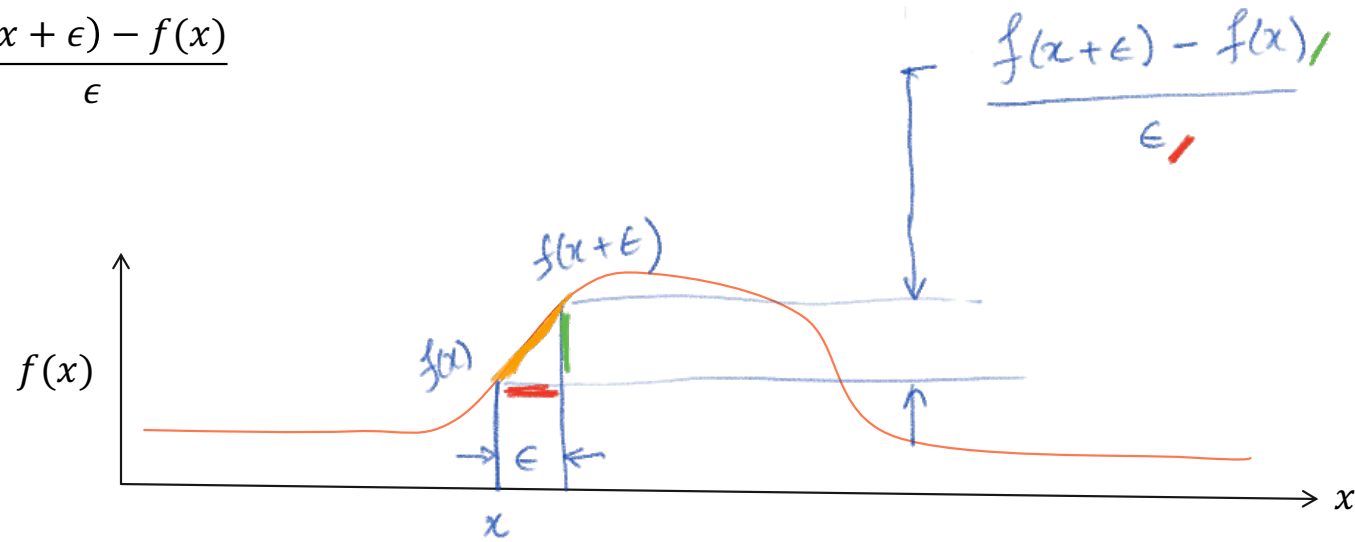


Today's lecture

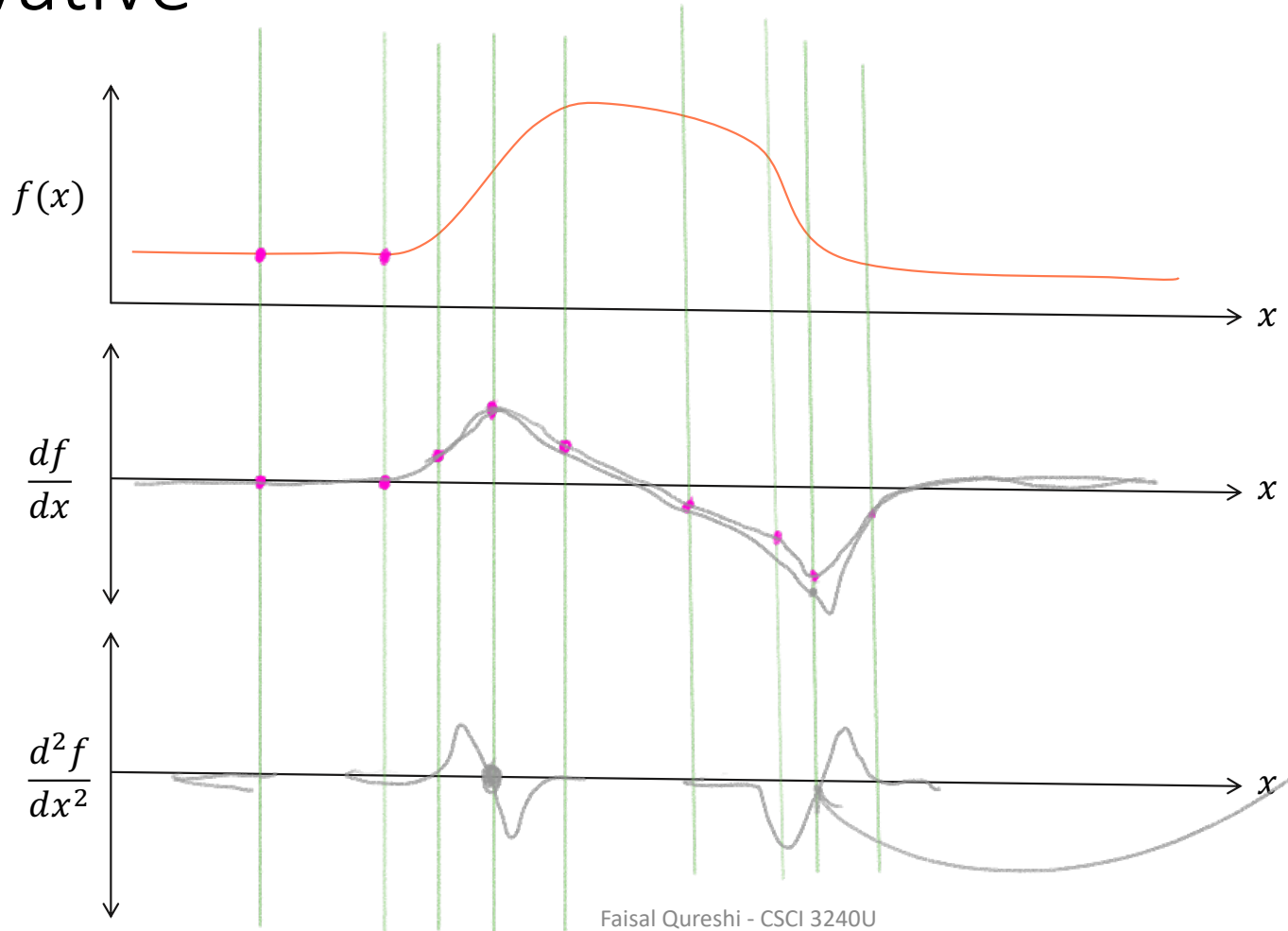
- Why do we care about image gradients?
- Computing image gradients
- Sobel filters
- Gradient magnitude and directions
- Visualizing image gradients

Derivative

$$\frac{df}{dx} = \lim_{\epsilon \rightarrow 0} \frac{f(x + \epsilon) - f(x)}{\epsilon}$$



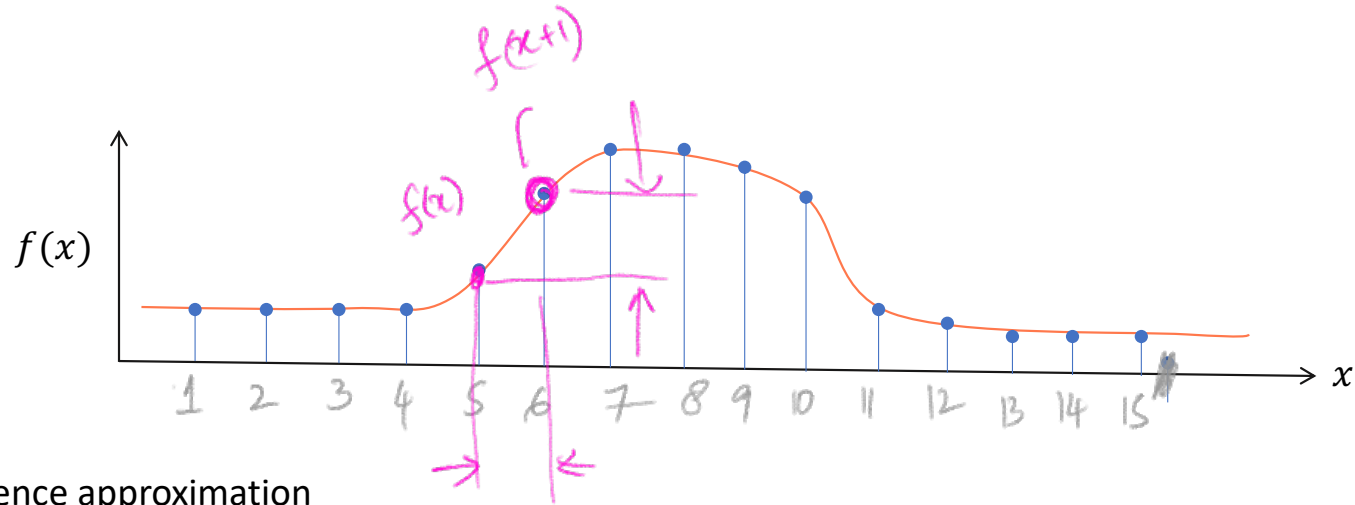
Derivative



zero-crossings

Derivative

$$\frac{df}{dx} = \lim_{\epsilon \rightarrow 0} \frac{f(x + \epsilon) - f(x)}{\epsilon}$$



Finite-difference approximation

$$\frac{df}{dx} \approx \frac{\Delta f}{\Delta x} = \frac{f(x+1) - f(x)}{(x+1) - x} = f(x+1) - f(x)$$

Use finite difference approximation to compute image derivatives

$$\frac{df}{dx} \approx \frac{\Delta f}{\Delta x} = \frac{f(x+1) - f(x)}{(x+1) - x} = f(x+1) - f(x)$$

$I =$

1	1	9	8	6	0	0
0	1	2	3	4	5	6

$I' =$

0	8	-1	-2	-6	0	?
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$I'' =$

8	-9	-1	-4	6	?	?
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Zero-crossing between $x=0$ and $x=1$ and again between $x=3$ and $x=4$

Use finite difference approximation to compute image derivatives

$$\frac{df}{dx} \approx \frac{\Delta f}{\Delta x} = \frac{f(x+1) - f(x)}{(x+1) - x} = f(x+1) - f(x)$$

$I =$

1	1	9	8	6	0	0
0	1	2	3	4	5	6

$I' =$

0	8	-1	-2	-6	0	?
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kernel

DO NOT FORGET TO FLIP THE KERNEL!!

$I * [1, -1] =$

0	8	-1	-2	-6	0	?
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convolution operator

$[1, 0, -1]$

Partial derivatives

$$I \neq f(x)$$

$$I_{\text{grayscale}} = f(x, y)$$

$$I_{\text{rgb}} = f(x, y, c)$$

$$I_{\text{HSI}} = f(x, y, \lambda_1, \lambda_2, \dots, \lambda_{\infty})$$

$$\frac{\partial f(x, y)}{\partial x}, \quad \frac{\partial f(x, y)}{\partial y}$$

Partial derivatives.

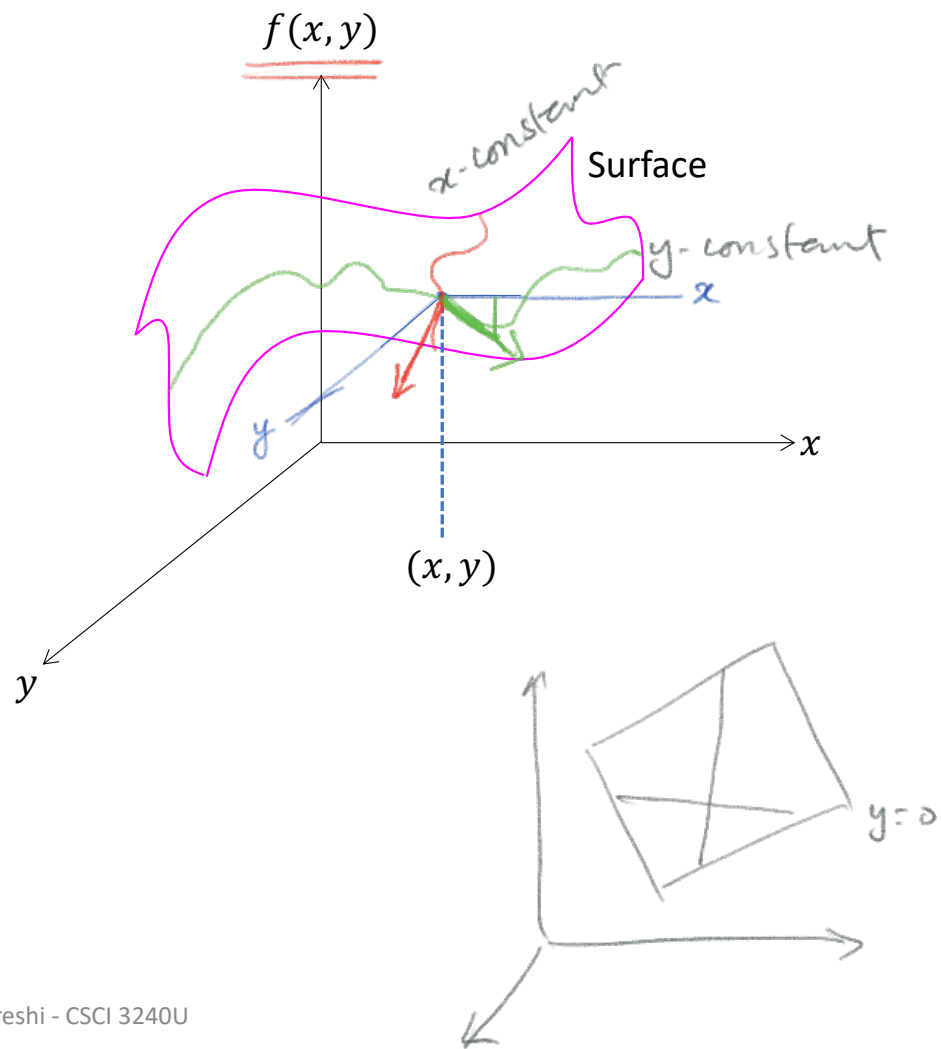


Image derivatives in x and y directions

$I =$

1	1	9	8	1
8	8	8	8	8
1	3	5	8	1
5	3	2	8	6

$\rightarrow x$



0	8	-1	-7	
0	0	0	0	
2	2	3	-7	
-2	-1	6	-2	

7	7	-1	0	7
-7	-5	-3	0	-7
4	0	-3	0	5

I

$$\begin{bmatrix} \frac{\partial I}{\partial x} \\ \frac{\partial I}{\partial y} \end{bmatrix}$$

gradient ∇I

$$I_x = I * [1, -1] =$$

$$I_y = I * [1, -1]^T =$$

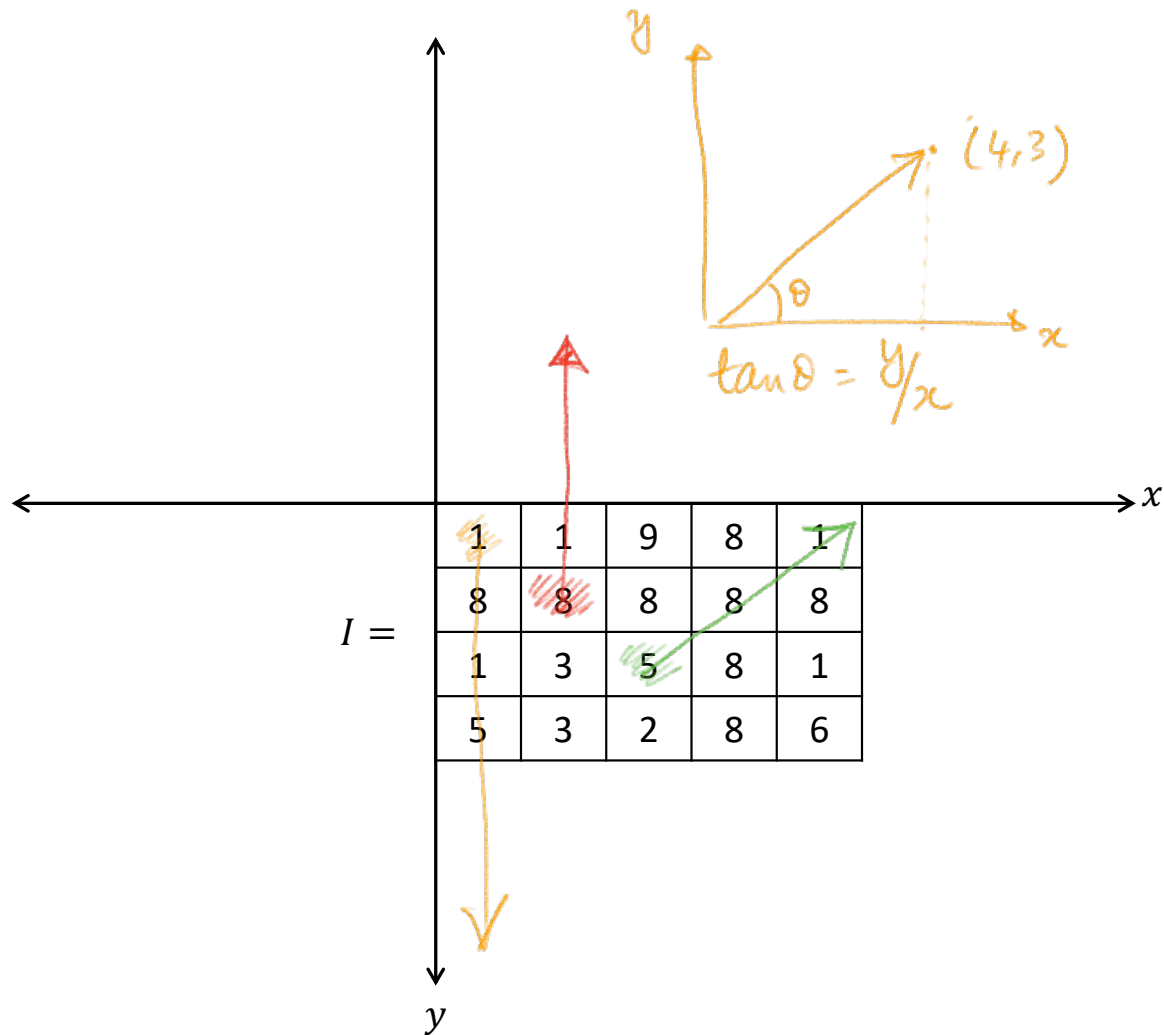
$$\begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

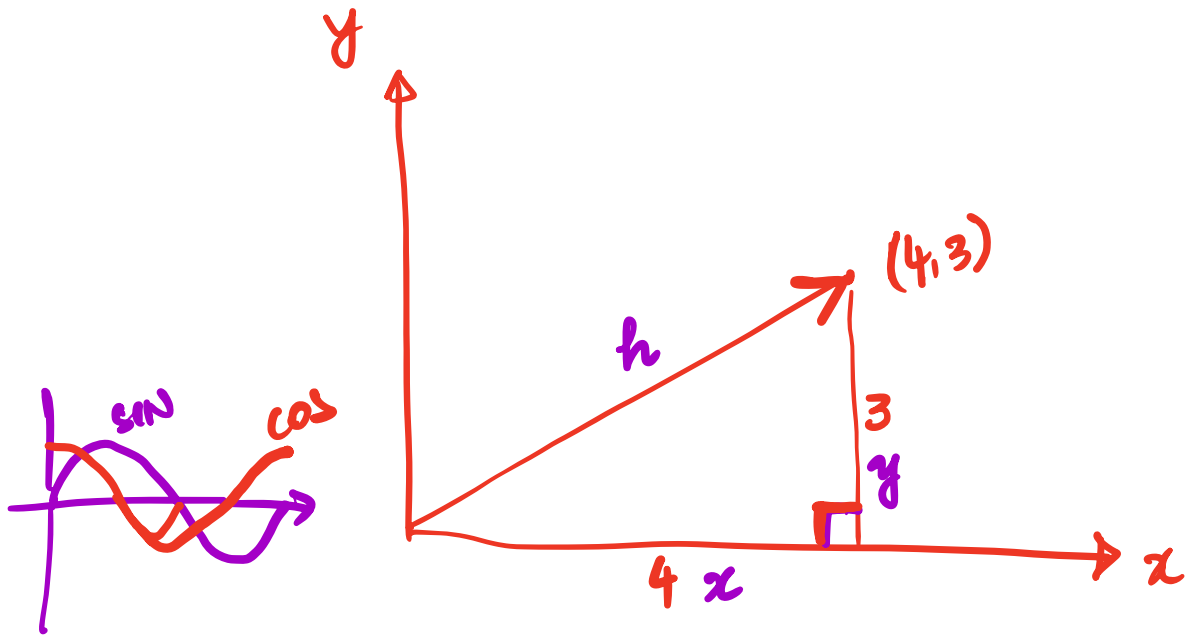
Image gradient ∇I

$$\nabla I = \left[\frac{\partial I(x, y)}{\partial x}, \frac{\partial I(x, y)}{\partial y} \right]$$

$$I_x = \begin{bmatrix} 0 & 8 & -1 & -7 & \\ 0 & 0 & 0 & 0 & \\ 2 & 2 & 3 & -7 & \\ -2 & -1 & 6 & -2 & \end{bmatrix} \quad \frac{\partial I}{\partial x}$$

$$I_y = \begin{bmatrix} 7 & 7 & -1 & 0 & 7 \\ -7 & 5 & -3 & 0 & 7 \\ 4 & 0 & 3 & 0 & 5 \\ & & & & \end{bmatrix} \quad \frac{\partial I}{\partial y}$$





$$x = h \cos \theta$$

$$y = h \sin \theta$$

$$\left\{ \begin{array}{l} h^2 = x^2 + y^2 \\ h = \sqrt{x^2 + y^2} \\ \uparrow \text{magnitude.} \end{array} \right.$$

$$h = \frac{x}{\cos \theta}$$

$$h = \frac{y}{\sin \theta}$$

$$\frac{x}{\cos \theta} = \frac{y}{\sin \theta}$$

$$\Rightarrow \frac{\sin \theta}{\cos \theta} = \frac{y}{x}$$

$$\Rightarrow \tan \theta = \frac{y}{x}$$

$$\Rightarrow \theta = \tan^{-1} \left(\frac{y}{x} \right)$$

Gradient direction and magnitude

$$\|\nabla I\| = \sqrt{\left(\frac{\partial I}{\partial x}\right)^2 + \left(\frac{\partial I}{\partial y}\right)^2}$$

$$\theta = \tan^{-1}\left(\frac{\partial I / \partial y}{\partial I / \partial x}\right)$$



Filters for computing Image derivatives

- Sobel filters

$$H_x = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix} \text{ and } H_y = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$$

- Prewitt

$$H_x = \begin{bmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{bmatrix} \text{ and } H_y = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \\ -1 & -1 & -1 \end{bmatrix}$$

- Roberts

$$H_x = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} \text{ and } H_y = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

Image noise and gradients

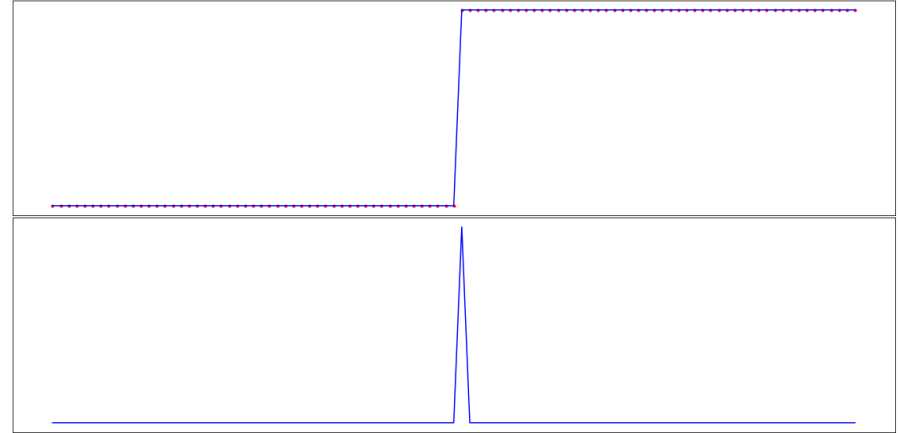
Scheme 1.

$$I_G = G * I$$

$$I_{\text{Result}} = D * I_G$$

]

$$I_{\text{result}} = D * (G * I)$$



Scheme 2.



$$G_D = D * G$$

$$I_{\text{result}} = (D * G) * I$$

Deriv. of Gaussian

$$I_{\text{result}} = G_D * I$$

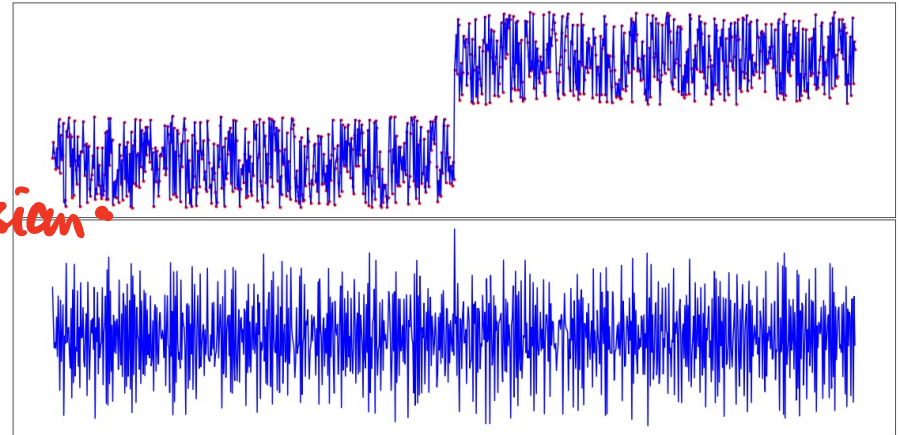
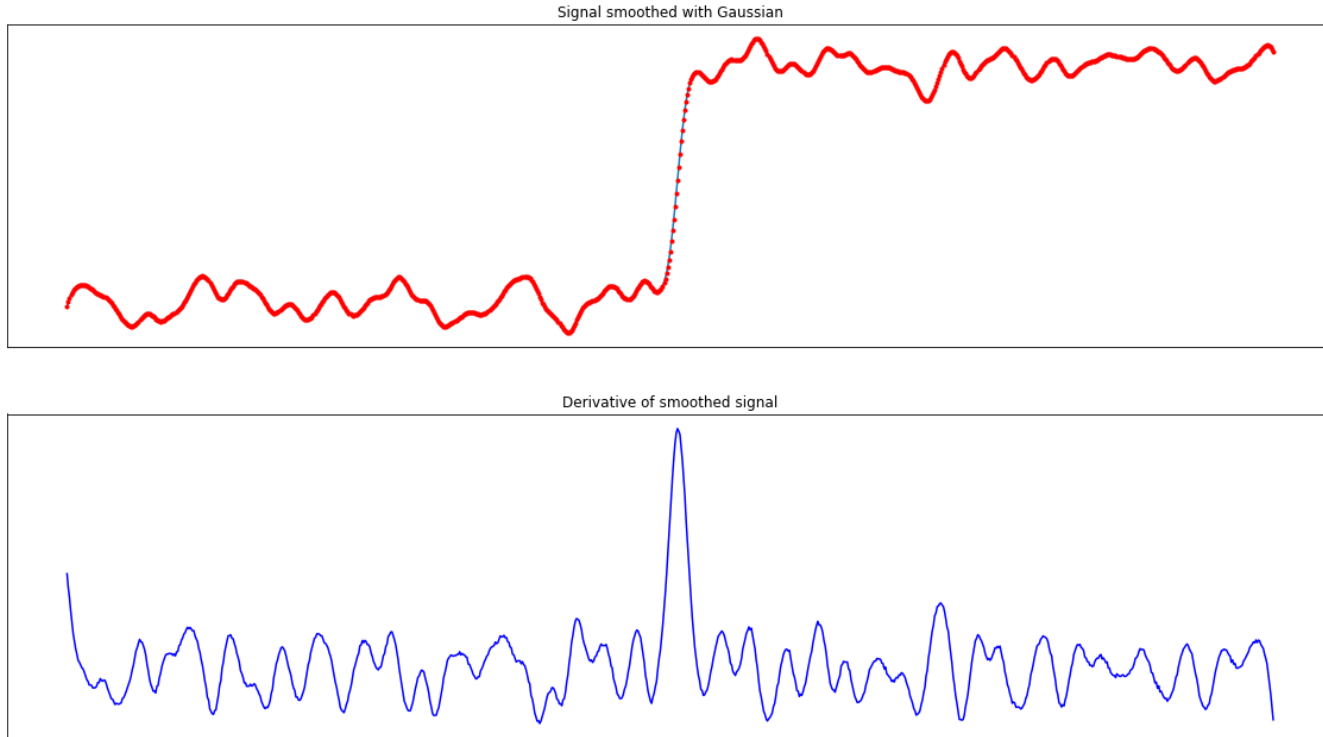


Image noise and gradients



Summary

- Image gradients
- Finite-difference approximation filters
- Gradient magnitude and direction
- Image noise and gradients